

# 餌食のゲーム

Die Quarry Prole

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# FSc

# Story

The *Foo Swei Chien* has been a manga for many years and she is now gaining immense popularity in Japan. For those who find her name hard to remember, let's call her "Ms. Foo."

Ms. Foo is a sweet, normal-looking girl whose stories tell of pale, pop-colored worlds governed with care and unique characters. However, a bit of princess sensibility is giving her work an irresistible charm that seems to have a firm grip on the hearts of Japanese manga fans.

The stage for this story is set inside a game. Let's jump in with the main character and allow ourselves to be sucked into Ms. Foo's world of its profound setting.

FSc



Singapore

# Profile

## FSe (Foo Swei Chien)

Ms. Foo was born in Singapore on July 7, 1977, as a third generation immigrant from China. She is currently being published by an American distributor.

In 2004, a Japanese edition of her original work, "muZu," began publication in an amateur magazine and is now on its seventh issue. In 2006, her American comic, "Nightmares & Fairy Tales," was translated into Japanese and began being published by Asukashisha.

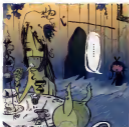
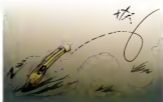
As of late, Ms. Foo is busy in Japan's comic and illustration industry.

\*Those who bought "muZu," please send email to the below address.

\*IPO Main office" [e-mail: [aga8812@ivm.mindart.net](mailto:aga8812@ivm.mindart.net)]

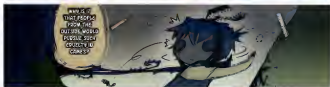














TO REMIND  
DIE'S FORTH  
PARENTS

I DO  
APOL

BUT,

DON'T YOU  
WIFE ME?  
I CURED YOU  
TO ENJOY  
ETERNAL  
SUFFERING...

IS TO  
ASHOR  
OURSELF



AND  
NOW  
GOOD  
BYE

ALLOW ME  
TO OFFER YOU  
MY GRATITUDE  
FOR CREATING  
ME



I'VE  
LEAVE THE  
GAME AS  
ITS...

HAN TO

I'VE ONLY  
WE COULD  
LIVE IN  
THERE TOO,  
HUMP

WAAAA,  
IT'S TRULY  
AN IDEAL  
WORLD YOU  
CAN LIVE IN

WHILE CREATING  
THE GAME,  
WE NEVER EVEN  
CONSIDERED HOW  
THE CHARACTERS  
WOULD FEEL.

WE DIDN'T  
EVEN GIVE  
ALL OF YOU  
NAMES.

A PRESENCE  
LONG, YOUR  
WOULD BE  
DIFFERENT



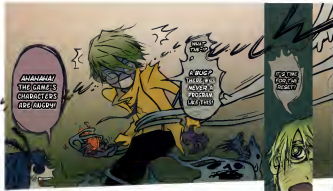
WHAT A  
DISASTROUS  
DIRECTION

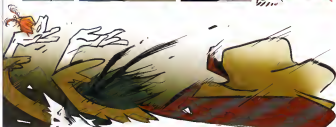
IT SEEMS  
THE HUNT  
IS OVER...













### "Victim"

Using the latest and greatest technological advances, you can now enter the game world; a revolution in gaming experience!

As a player, you have a multitude of characters to choose from. You can then decide whether to be the hunter or the hunted and fight in a multifaceted world. And what's more, both the stage and characters are periodically rotated.

As the "hunter," you can choose to kill as efficiently as possible to rack up kill points, or slaughter everything in sight!

But beware, there is a time limit (makes it a challenge!). If you fail to exit the game before the allotted time expires or you happen to die (it can happen!), your memories will be scattered about and you will be trapped. Only through a previously set password or the aid of an outside player will you have any hope of returning.